



Content Risk Assessment Form

CONTENT CLASSIFICATION <small>CHECK ONLY ONE BOX</small>	OPTIONAL GAME MODES <small>CHECK BOXES AS APPLICABLE</small>
<p><input type="checkbox"/> PG-13 Scenes of violence are permitted but not intense or prolonged. Graphic content is implied rather than shown.</p> <p><input type="checkbox"/> R Scenes of intense violence are permitted, but should not be extreme or persistent. Discretion advised.</p> <p><input type="checkbox"/> NC-17 No restrictions (but any Lines and Veils take precedence).</p>	<p><input type="checkbox"/> Non-Lethal Mode Deathmatch Island can be played in a non-lethal mode that avoids graphic violence and death but keeps the unsettling mystery of the game.</p> <p><input type="checkbox"/> Cooperative Mode Deathmatch Island includes a certain amount of inter-party tension and competition. If you would rather not have the competitive elements at all, you can agree to play in a purely cooperative mode. No player-vs-player conflict.</p>

SPECIFIC CONTENT ASSESSMENTS

PROHIBITED (LINES) 	RESTRICTED (VEILS) 	APPLICATION REQUIRED (ASK) 